

ARTH 319/3.0  
Art in the Age of the Internet

Prof. Jen Kennedy  
jk131@queensu.ca



Camille Henrot, *Grosse Fatigue* (still), 2013

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**CALENDAR DESCRIPTION:**

An examination of the impact of networked digital technologies on the production, display and reception of global contemporary art. From artists' early experiments with computers in the 1960s to the post-internet and algorithmic arts of the 21<sup>st</sup> century, students will be introduced to key practices, technologies, theories and debates.

*Prerequisites:* Third year standing or above.

**COURSE DESCRIPTION:**

Over the past 50 years, networked computers have radically transformed contemporary life, including ideas about reality, identity, social relations and, above all, visual culture. Today, the internet is the primary vehicle through which images are circulated to 40% of the world's population. Its impact on the reception, interpretation and distribution of art--painting, sculpture, photography, performance, new media, and digital--has been profound. This chronological survey course is driven by three connected lines of questioning:

1. How have artists creatively used and/or responded to networked digital technologies?
2. What opportunities and challenges does web-based art present to traditional modes of reception and display?
3. How have arts institutions (museums, galleries, journals, etc.) negotiated the increasing digitization of visual culture and social relations?

Students will explore these questions through key readings and case studies from art history, media theory and critical curatorial/museum studies.

**COURSE REQUIREMENTS:**

A detailed list of readings and requirements will be available during the first class.