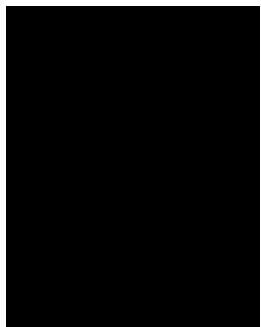




Directed by Dr. Barrie Frost

The University of Guelph's Faculty of Social Work and the School of Environmental Design have joined forces to create a new graduate program in Social Work and Environmental Design.



Supported by:

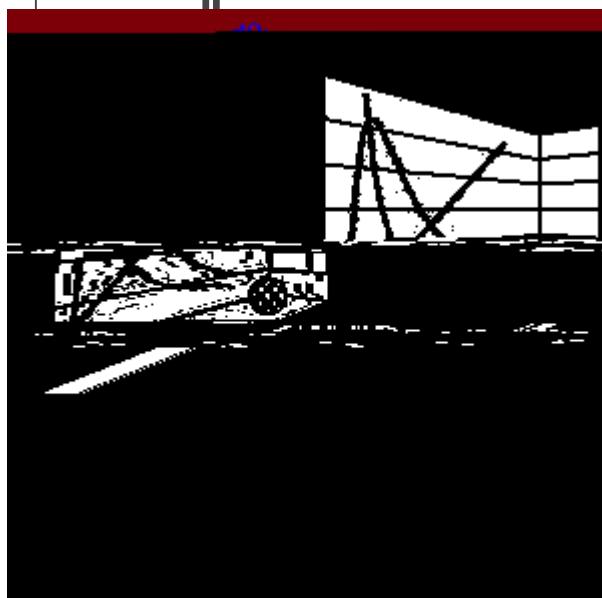


A main focus of our lab is to investigate the function of the visual system in pigeons using various causal models. Our research is currently focused on the development of a computer model of the visual system which can predict the response of neurons in the visual system to various visual stimuli.

What do pigeons see? What do pigeons compute? How do pigeons make decisions? Computer models help us to answer these questions.

What do pigeons see? What do pigeons compute? How do pigeons make decisions? Computer models help us to answer these questions. In these models we have developed neurons that are specialised for processing object motion, colour, orientation, depth, and self-induced optic flow. Other visual pathways have been modelled which account for avoidance of self-induced optic flow.

## Toes off in time



We have found neurons in the pigeon Nucleus Rotundus which are highly selective for objects which are going to collide.

Wang, Y.C. and B.J. Frost. Pigeon compute time to collision. Some neurons in the nucleus rotundus of pigeons. *Society for Neuroscience Abstract*, 1991, 17, 1380.



Wang, Y. and B.J. "Tinمن collision" in navigated routes of pigeons: Joy neurons in the *en* *Nature* 1992, 356, 224-238 (Written up in *Current Biology*, 1992, 2, 371-372).

Wang, Y., Jiang, S. and Frost, B.J. Visual processing in primate nucleus rotundus: luminance, color, motion or place? In: Subdivisions. *Visual Neuroscience*, 13, 29-30, 21+31.

Sun, H.-L. and Frost, B.J. Responses of time-to-collision neurons in the nucleus rotundus referring and non-referring pigeons to accelerating stimuli. Society for Neuroscience Abstract, 1997, 23, 453.

**Frost, B. J.** *et al.* A review of the principal research findings of the Research Association in Glaucoma, Vision and Ophthalmology Abstract, 1997.

Sun, H.-L. and Frost BJ. Computation of different cortical valence positions of locusts in flight. *Nature Neuroscience* 1999; 1(4): 396-402. © 1999 Cell Press.

## Objects

recalled specific letters to textured stimuli positioned in front of textured backgrounds, but do not provide "bottom-up" apertures in textured fields. These results are discussed in relation to the visual search literature, where bottom-up processing

**Frost, B.J., Wang, Y.C. and Jiang, S-Y.** Leading edge occlusion specificity in tectal and n. isthmi. cells in the pigeon. *J Comp Psychol*, Abstracts, 30, 300, 1989.

Wang, Y.C. and B.J. Fetter. Organization in the nucleus rotundus complexon. - Society for Neuroscience Abstract, 1990.

**Frost, B.J.** Subcortical Analysis of Visual Motion: Relative motion frame -induced optic flow. In E.A. Miles and J. Wallman (Eds.), *Visual motion and its role in the Stabilisation of Gaze*. Elsevier, Amsterdam, 1993, 159-175.

**Frost, B.J.** *Visual learning and memory from a developmental perspective: pigeons and other birds*. In: M.V. Srinivasan and K. Venkatesh (eds.) *From 'Birds' to Seeing Machines*. London: Press, 1997-80.



the direction ofvection. The checkerboard pattern with alternating up and down motion squares. Subjects still experiencedvection despite the absence of the direction ofvection. The checkerboard pattern with alternating up and down motion squares. Subjects still experiencedvection despite the absence of the direction ofvection.

Telford, L., Spratley, J. and Frost, B.J. The role of kinetic depth cues in the production of linearvection in the central visual field. *Perception*, 1992, 21, 337-349.

Telford, L. and B.J. Factors affecting the onset and magnitude of linearvection. *Perception and Psychophysics*, 1993, 53, -692

Marlin, S.G., Feldman, R. and Frost, B.J. Ambiguous foreground/backaround motion cues andvection. *Association for Research in Vision and Ophthalmology Abstracts*.

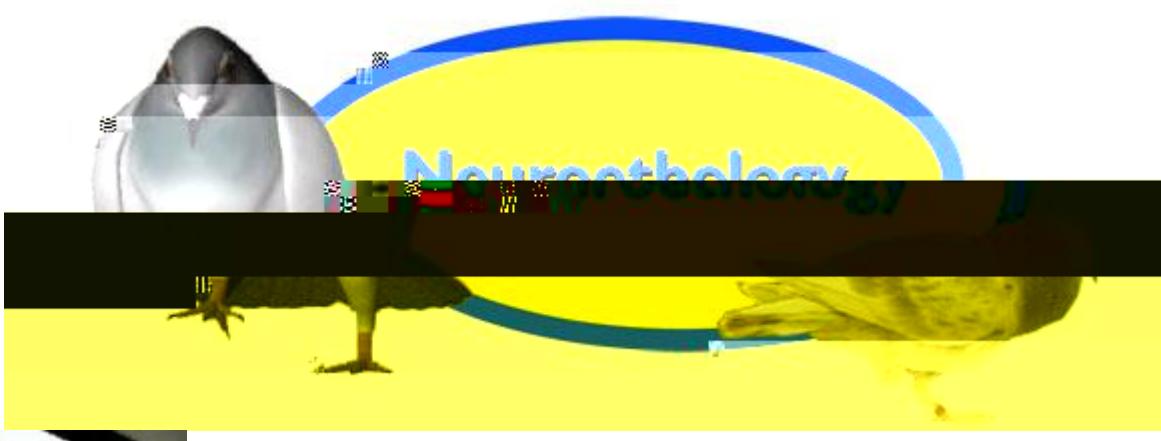
## Animal Migration

We investigated the behavioral responses of animals (Drosophila and Locust) to environmental patterns. Translational visual flow fields can produce head bobbing in pigeons and flight in tethered Locusts.

# Fiancée Politieke Ringvoering

Troje, N. and Frost, B.J. Head-  
203:935-940 (2000). © 2000 Journal of Experimental Biology, 2000,

Troje, N.F. and **Frost, B.J.**  
*Society for Neuroscience Abstract, 1998.*



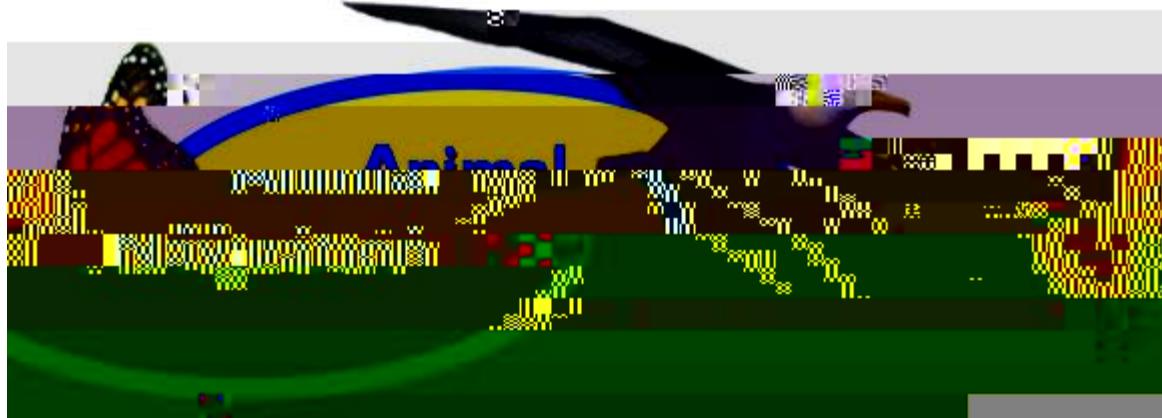
[View Video](#) We've created a program to stimulate the female pigeons' courtship behavior in pigeons, by showing copyng shapes and sounds from a computer generated images.

In collaboration with Dr. Nikolaus Troje we have constructed programs for a virtual pigeon, using professional anim under computer control. Click here to view a video of a Virtual "Female" Pigeon, which is a receptive female modeled after a live female.

We will provide a FMV and some other stimuli to stimulate the pigeons' courtship behavior. The program can be used to control video and virtual animals to participate in a game or to stimulate the birds to mate. The program can be used to study the courtship behavior of pigeons in relation to the life and death involved.

**Frost, B.J., Troje, N. and David S. DiCarlo** [Courtship behavior in pigeons: virtual birds and video presentation](#). In: *5th International Congress of Ethology*, 1998.



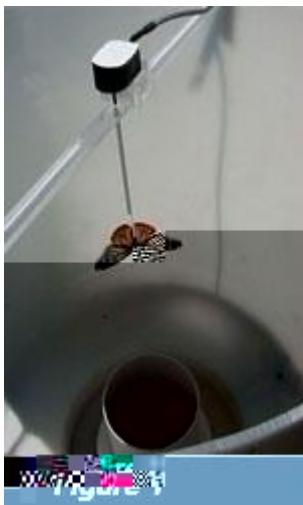


## Monarch Butterflies



Monarchs (Danaus plexippus) fly from North America across the continent to overwinter in Mexico. Their journeys in the autumn involve a distance of more than 3,500 km from Eastern USA and Canada to their wintering grounds in the neovolcanic belt in Central Mexico. See their migration map. Follow the Monarch's spring and fall migration via Journey North.

This research is conducted in co



Flight in tethered insects is typically induced by directing a flow of air horizontally toward their heads. We have developed a technique that allows us to move a small probe to direct the flow of air vertically downward that affects the wings. (Figure 1). See video of their simulator flight. RealPlayer video size 1593KB



A very low friction bearing allows the butterflies to steer their intended flight direction. The trajectory of the蝴蝶 is recorded with a camera, the head movements are continuously recorded by an electronic coder and computer programs are used to reconstruct the course of their virtual migratory journey (Fig. 2).

But what does the Monarch Butterfly use to navigate? We have tested them under different conditions (Fig. 2A-D) to find out.

We have shown that monarchs use a time-compensated sun compass but not a magnetic compass, during migratory flight (Fig. 2A). Butterflies tested under simulated clear sky conditions were significantly oriented towards the north at an orientation  $90^\circ$  (Fig. 2B,C), while those tested under simulated overcast conditions were not significantly oriented suggesting they do not orient on the sun (Fig. 2D). We also found that butterflies did not use the moon as a compass.

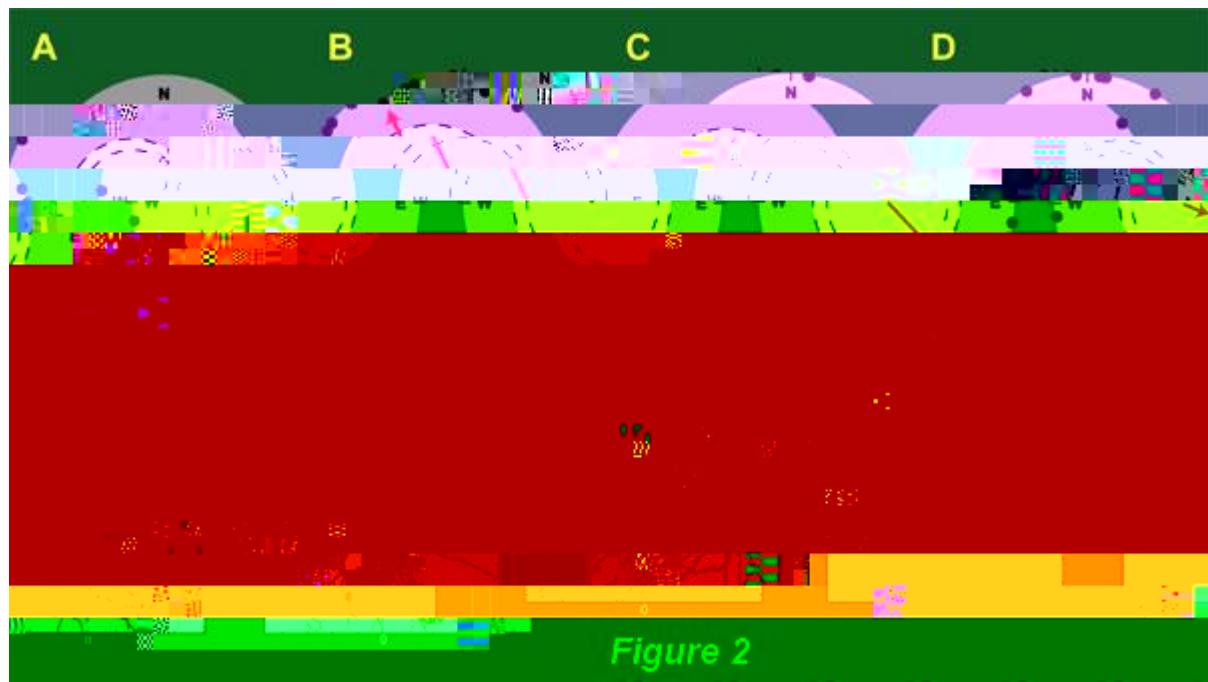


Figure 2



light patterns as part of their time-compensated sun compass, but they also use a moon compass for navigation. We also found that butterflies can fly without their compound eye being occluded (Fig 3).



~~Fig. 4A: Migrating stimulus without sun's pads (25 & 41) flying stimulus with sun shades. None of the polarized light stimuli led to time-~~

~~When given a direct view of the sun, migratory monarchs with their polarized light detectors painted out were still able to use their time-compensated compass (Fig. 4C, dorsal-rim not occluded; Fig. 4F, dorsal rim area occluded).~~



We have conducted a joint study with the Waved Albatross in the Galápagos Marine Reserve in collaboration with Drs. of the University of Otago on the Keep the Titi Forever project.

**Frost, B.J. and Mouritsen, H.** At-sea distribution of Waved Albatrosses and the Galápagos Marine Reserve. Biological Conservation, 2003, 110:367-



## The Purpose of the Virtual Reality Group

We have joined the newly formed Virtual and Artificial Environments Research Project (VAPER). We do this by exploring the perceptual consequences of various types of stimuli and body motion constraints. We are also involved in research into basic perceptual mechanisms using human and animal models (behaviour and physiology). Much of our work focuses on the distinction between self motion and object motion and the segregation of objects using motion cues.



We have built our own VR platform. A virtual world is generated using custom made programs in OpenGL on Silicon Graphics. This is presented on a Virtual i/O light-weight head-mounted LCD display. Head tracking is accomplished using an Ascension Flock of Birds 6DOF head tracker mounted on the helmet strap. Our Cyber-bike is a standard mountain bike that has been modified to allow real world motion of the bike wheel (using optical sensors) and the steering (using standard potentiometers) to determine the speed and direction of movement in the virtual world.

The SGI takes the position information from the bike and uses this to compute the 3D arrangement of the objects in the

Virtual VR space. This is done using a physics engine to model the full movement of the objects. The viewpoint is dynamic and is determined by the steering angle and translational velocity of either the modified stationary arm linked to the steering mechanism or heading whilst the head is tilted. Both of these can be often used in conjunction with each other to alter a user's resources (to simulate safety and emergency procedures).





Using pigeons we study how simple or complex sounds ranging from infrasound to higher frequencies are processed in the brain. We have used pigeons for these experiments because of our experience in working with them and their availability with regard to experiments involving microelectrode recordings and IRM. We have also used pigeons to study higher frequencies and complex sounds including species-specific vocalizations. This program analyzes the data obtained from the various auditory neurons. Auditory program also

**Frost, B.J.**  
for Neuroscience Abstracts, 1995.

Wild, J.M., Kerton, H.L. and **Frost, B.J.** Connections of the auditory forebrain of the pigeon (*Columba livia*). Journal of Comparative Neurology, 1993, 327, 32-62.

**Frost, B.J.** B  
-1959.  
Whet Owl, *Accipiter cooperii*. Canadian Journal of Zoology

Wise, L.Z., **Frost, B.J.**, Shaver, S.W. The representation of sound frequency and space in the mid brain of the Saw-Whet Owl. Society for Neuroscience Abstracts, 1988, 14, 1095.